

Adding/Deleting User Codes

NOTE: To Delete a user code enter the Master/Partition Programmer code + [8] + User # (03-49) + [#] [0]

NOTE: User 02 is the master code & its attributes cannot be changed.

User 03 is defaulted as P1 Programmer

User 04 or 33 is defaulted as P2 Programmer based on revision of panel

1.	Enter the Master/Partition Programmer Code + [8] + User Number (03-49) + New Code NOTE: This can be done from any partition
2.	Keypad will beep 1 time for confirmation letting you know the code was successfully entered.
3.	Enter the Master/Partition Programmer Code + [8] + User Number used in step 1 + [#] [1] + Authority Level 0=Standard User, can arm/disarm/bypass 1=Arm Only, Can only arm the system 2=Guest, Can arm the system in assigned partition, but cannot disarm the system unless it was armed with this code 3=Duell Code, Sends a silent signal to CS when arming/disarming 4=Partition Programmer, Can do everything a standard user can do, & assign user codes for users In their partition
4.	Keypad will beep 1 time for confirmation letting you know the code was successfully entered.
5.	If partitioning enter the Master/Partition Programmer code + [8] + User number used in step 1 + [#] [3] + The partition # (1-3) + [#]. Partition #'s: 0=Clears Part. 1 & 2 assignments 1=Partition 1 2=Partition 2 3=Common Partition
6.	Keypad will beep 1 time for confirmation letting you know the code was successfully entered.
7.	If this user is to be sent to the pager enter the Master/Partition Programmer Code + [8] + User Number used in step 1 + [#] [5] + 1 0=No paging for this user 1=Paging allowed for this User
8.	Keypad will beep 1 time for confirmation letting you know the code was successfully entered.
9.	If this user is to be assigned to an RF Button enter the Master/Partition Programmer Code + [8] + User number used in step 1 + [#] [4] + the RF button Zone Number
10.	The keypad will beep 1 time for confirmation letting you know the code was successfully entered.